Huy "Wee" Tran

Product Designer & Art Director 10+ years Experience from Los Angeles, CA

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Portfolio http://whoishuy.com/

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Professional Statement

Hi, I'm Huy "Wee" Tran, Product Designer and Art Director with 10+ years experience with top enterprise companies and design agencies with an expertise in interaction design. I help companies define their vision to share with the world.

Career Highlights

Hyundai Art Director designing web pages for their flagship product Hyundai.com

OptumRX - United Health Group Design lead for their Pharmacist Prescription Fulfillment App which helped increase productivity and streamline user workflow.

Nissan Global and Nissan North America Design Lead @ The Designory Agency, working with cross functional teams on their dealership app along with their flagship digital products across multiple platforms.

NBCUniversal - Fandango Design lead, working with the VP of Product & CEO on optimizing their flagship product as well as working with the UX team on various product initiatives.

Forever21 lead interaction designer working with C-suite optimizing their checkout flow for better conversions.

Highlighted Companies

Hyundai

Optum RX - United Health Group Nissan Global & North America The Designory Agency NBC Universal - Fandango CinemaNow - Bestbuy Forever21 LATimes

Skills & Expertise

UI / Interaction Design

Hi Fidelity Designs, Wire Framing, Rapid Prototyping: Figma, Adobe Creative Suites, Axure and Sketch Invision, Web & App Design, Responsive Web

UX Design Stategy & Research

Heuristic Evaluation, Benchmarking, User Flows, Content Strategy, User Interviews, User Surveys, Competitve Analysis, Personas, Journey Mapping, Lean and Traditional UX in an Agile Enviornment

Visual Design

Creative Direction, Visual Identity, Branding, Style Guides, Design Systems, 360 Marketing Campaigns

Soft Skills

Clear communicator, persuasive engagement, emotional intelligence

Front-End Development HTML / CSS / JS libraries

Education

B.A. Interaction Design & Visual Communications Westwood College - Southbay Campus. Los Angeles, CA (2008)

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Selected Work History

Hyundai Art Director & Product Designer

Fountain Valley (10/2023 - Present)

- Designing web pages for their Flagship product, Hyundai.com
- Work with the Creative Director and cross functional teams from Innocean USA designing concepts for various initiatives.

Xerxes Global Sr. Product Designer

Remote : Minneapolis, MN (01/2021 - 06/2023)

- Managed Product Design across the organization for 3 products. (Financial software and Virtual Conference Platform)
- Utilizing Lean UX in an Agile environment, working with cross functional teams designing / prototyping in Figma.

Optum RX / United Health Group Sr. User Experience Designer

Irvine, CA (04/2020 - 01/2021)

- Design Lead and Product Strategy on their Pharmacist Application.
- Conducted User Interviews and Surveys with Pharmacists and worked with Product Owners in defining product needs.
- Design and prototyped application in Axure, worked on design system with Global UX team.

Cogility Sr. Product Designer

Irvine, CA (04/2019 - 04/2020)

- Worked with Product Owners and engineering team to develop their flagship products, wireframing and prototyping application in Sketch. Created a design system and a components library.

Nissan Global and Nissan North America @ The Designory Agency Sr. User Experience Designer

Long Beach, CA (08/2018 - 04/2019)

- Worked with Product owners, Conducting UX Research / Strategy / Design for Nissan Global and Nissan North America.
- Product Auditing, Competitive analysis, User flows, Wireframing / Prototyping, and User testing for Nissans Showroom App.
- Other clients: Union Bank, University of Phoenix, Audera Headphones, Geothermal Heating Association.

11 Health and Technologies Sr UX | UI Designer

Irvine, CA (10/2017 - 08/2018)

- Designed their iOS app and redesigned company website
- Worked with Product Owners and cross functional team to conducted User Research on Ostomy patients using the app.

Fandango / NBCUniversal Sr UX | UI Design Lead

Santa Monica, CA (09/2015 - 04/2016)

 - Worked with VP of Product Greg Ferris and CEO Paul Yanover optimizing their flagship product fandangonow.com and fandango.com across various OTT Platforms. Wireframing and designing solutions for various initiatives.

CinemaNow / Precision Development Sr. UX | UI Design Lead

Hermosa Beach, CA (02/2014 - 09/2015)

- Worked with VP of Product on the ReDesign of Cinemanow.com across various OTT Platforms.
- Team was acquired by NBCUniversal and becoming Lead Senior UX Designer for Fandango.
- Other clients include Disney, Target, Deloitte, Babybytes

Forever 21 Lead Interactive Designer

Los Angeles, CA (04/2012 - 06/2013)

 Worked alongside C-suite Executives to improve their online experience and optimized their checkout flow with a one-page checkout system for better conversion rates.